

break through

building human rights culture

"ICED! I Can End Deportation," **Breakthrough's** much-talked about game has been the "item to watch" on and offline. This 3D downloadable game, teaches players about the unjust nature of U.S immigration policy and the harsh 1996 laws, which affect legal permanent residents, asylum seekers, students and undocumented people. These laws are violating human rights and tearing families apart.



News. ICED also was covered on popular blogs including, "Rethink Immigration."

"ICED!" was just featured in the LA Times, ABC News and Fox

How do you play?

Game players have to live the day-to-day life of an immigrant teen. The teens are constantly being chased by immigration officers, while making moral/consequential decisions and answering myth & fact quizzes about current immigration policies.

If the player chooses or answers incorrectly, he/she increases his or her chances of being thrown into detention. Once in detention, the player endures both physical separation from his/her family and unjust conditions while awaiting, often for unknown amounts of time, the random outcome of his/her case.

The game is set to launch online in November 2007.

Link to press on video game: (left hand toolbar)

http://www.breakthrough.tv/product_detail.asp?proid=92

